

CENTRAL BLAIR RECREATION AND PARK COMMISSION
2011 - 2012 ELEMENTARY BASKETBALL
RULES AND REGULATIONS

1. Each player must play six minutes. Time is kept by our timekeeper. The “must play” rule does not apply to semi-finals and finals. Players can be disciplined for missing practice unless they have a valid excuse. Players can not be disciplined for religious reasons.
2. There is a minimum of eight players and a maximum of twenty players on a team roster. If a team shows up with less than eight players and the other team has eight players, the team with less than eight players has to play each player ten minutes. The roster for each team must have eight different players played by the third game of the season or all games will be forfeited. After the third game, teams cannot bring up players from ‘B’ or ‘C’ Leagues, or switch rosters if the school has two or more teams in the same league. During the first three games, players can be brought up only to complete a roster. Underclassmen are permitted to fill out a second roster for any league if they are needed to make the eighth player. The second team must have a majority of players in the proper grade. Any transfers after the first game must stay with original teams.
 - a. If both teams have less than eight players, only play six minutes.
 - b. Number of players is determined by how many players are present when game starts. When an eighth player shows up after the game has started and plays six minutes, you do not have to play the other team members ten minutes.
 - c. Any player arriving after the start of the 2nd quarter is *not* owed 6 minutes.
3. **There will be no stacking of teams. When dividing players into teams, all ROSTERS must be balanced.**
4. Fee for each player on a team is **\$43.00**. Coaches collect the whole team’s money and turn it at the last meeting. **Money is not accepted individually from parents at the office or at recreation practices. Do not staple checks or money to permission slips.**
5. Back off rule except last two minutes of each half for ‘A’ Girls; one and one half minutes for ‘B’ Boys; whole game for ‘B’ and ‘C’ Girls and ‘C’ Boys. ‘A’ Boys, no back-off. Pick up count in Boys ‘C’ and Girls ‘B’ and ‘C’.
6. Game will consist of four, six-minute quarters. The clock will stop.
7. There are two time-outs per half and one time-out for each overtime period. Time-outs are not carried over to the second half.
8. After five personal fouls, a player is out of the game. Technical fouls count as personal fouls.
9. Seven team fouls result in one and one. There are no extra shots for ten or more team fouls.
10. Foul shots are taken from front circle for ‘B’ and ‘C’ Girls. Boys ‘C’ is moved in. All other leagues shoot from the regular foul line. Players must wait until the ball hits the rim. Only three offensive players are on the lines. There are **no three point shots**.
11. Each overtime period is three minutes long. Overtime continues until the game is complete. Press last minute only for Boys ‘B’ and Girls ‘A’.
12. All jewelry must be removed. No band aids on the jewelry. No plastic or metal in the hair. A player cannot play if they are in a cast or splint.
13. Time in the key – “A” Girls, “A” Boys and “B” Boys, three seconds; “B” Girls, “C” Girls and “C” Boys, five seconds. Count starts when the ball crosses mid-court.
14. Due to time constraints, ties in the standings are decided by head to head competition. If there are special playoffs, the “must play” rule applies. Players must play in fifty percent of games to be eligible for playoffs.

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15. **LEAGUES and AGES:** Sixth grade is "A" league, fifth grade is "B" league and fourth grade is "C" league. "A" league players cannot be 13 before 7/1/11; "B" league players cannot be 12 before 7/1/11; and "C" league players cannot be 11 before 7/1/11. Players can play in more than one grade division, but limited only to elementary grades 4, 5, and 6. Third graders can only play in 4th grade leagues, 2nd graders cannot play.
16. If there is a discrepancy over the baskets at 6th Ward Center, a coin is flipped.
17. All other high school basketball rules are in effect.

LEAGUE

1. Playoffs are explained at the rules meeting.
2. There is a drawing for divisions if there are ten teams or less.
3. Three forfeited games result in expulsion from the league. There is a five-minute grace period before all games, unless you have five players.
4. Profanity or vulgarity is not tolerated and these actions result in ejection from the game. There is no spitting on hands after the game. Any player causing post game trouble receives a two-game suspension, including playoffs, and the following season for 4th and 5th graders. Plastic water bottles are the only containers permitted on player's side of gym.
5. The League Director has the power to suspend any player, coach or fan for conduct unbecoming a lady or gentlemen. If a fan refuses to leave the building, the game is forfeited. Any fan thrown out is suspended for the entire season, including playoffs. There will be no more than three coaches on the bench. Head Coaches must be senior high age or older. Assistant Coaches can be in junior high. Please write all the coaches' names on the school roster.
6. Two technical fouls by a player result in the player being ejected from the game. Any player or coach ejected is suspended for one game. Two bench fouls are counted as one technical foul on the coach. Assistant coaches must remain seated during the game. Head coach can stand to instruct players. Any coach or player receiving two separate suspensions is thrown out for the entire season, including playoffs. Assistant coaches are only there to coach. The head coach is the only coach permitted to talk to the referees. No coaches are permitted in the offices off of the gym floor.
7. Two shots are awarded for a technical foul.
8. All participants must play for the school they attend. **The exceptions to this rule are:**
 - (a) Learning disabled students may play for the public school in their area.
 - (b) Home-schooled students must play for public school in their area
 - (c) Students attending private schools play for the public school in their area if the private school has no team.
9. A jump ball starts the game. After the beginning of the game, the alternating possession rule applies.
10. Deadline for entry of teams is the meeting of Thursday, November 17, 2011. After this meeting, no additional teams will be accepted. Each player added to a roster after November 17th is charged a \$7 late fee.
11. There is a league board set up and it consists of various coaches and officials. If any coach or athletic director has a problem with any of the above rules, they can meet with the board.
12. Practices at CBRC gyms begin November 10th and continue through November 23rd. League games start Monday, November 28th.

Monday nights - 6th grade boys and 4th grade girls. **Tuesday nights** - 5th grade girls. **Wednesday nights** - 6th grade girls and 4th grade boys. **Thursday nights** - 5th grade boys.